

South Jersey Region-Sports Car Club of America

Road Runner 2006

Addendum

A. Philosophy

The Road Runner Rally will employ various instruction formats including NRIs, FLOW CHART, TULIP, and STICK MAP, and is a straight forward course following TSD event. There are no course following traps/loops. It is an intersection type rally; i.e. almost all route instructions will occur at intersections: in between virtually nothing (except checkpoints of course). Speed changes will be minimal.

B. Mileage and Timing

Mileage measurements were taken at referenced signs/landmarks, or intersection apexes. Pauses given in the route instructions will not use the word “minute”; thus Pause 1.25 is the same as “Pause 1.25 minutes”. The Rally will use **Key Times**: defined as the time-of-day in hours and minutes (hundredths are assumed to be 0.00), that is the perfect time for Car 0 to leave a point. Add your car number to all **Key Times** for your restart times. **Official Time** is the elapsed time in minutes and hundredths between the restart from a control, or the final intervening **Key Time** (if any) and the timing line of the next control (i.e. **Official Time** reverts to 0 at all key times).

C. Numbered Route Instructions

Delete the 5.00 mile maximum distance between NRIs requirement from the Standard General Instructions.

D. Roads

Named roads will be only referenced by their proper name: numbered roads will be referenced only by their route number.

E. Route Following Priorities

In the Standard General Instructions insert the priority “**PROTECTION**” between numbers 2 and 3 of the priority list. **PROTECTION** is defined as: the rally route leaves an intersection on that single road (other than the one upon which you approached) which is not controlled by a stop sign. You may have to recognize backward facing stop signs by their shape.

F. Checkpoints

Out (departure) times **will not be issued** at open controls: time out from open controls is time in plus 6.00 minutes. **Please** do not make any entries in the time out spaces on your scorecard (including DIYCs). Leg time data calculations will be issued at the end of the rally. Checkpoint slips may contain additional information necessary to complete the course.



G. Flow Chart Instructions

Written instructions are contained within boxes interconnected by arrows. Upon completion of an instruction box, follow the arrow(s) to a subsequent instruction box (boxes). These instructions are now eligible for execution; execute the eligible instruction which occurs first. Note that an instruction box can be reexecuted if so dictated by the arrows. Start at ‘BEGIN’ and follow the arrows around the grid. Note that route following priorities still apply.

H. Tulip Instructions

'TULIP's are graphical depictions of intersections showing all rally roads present in their approximate configuration, and contained within boxes interconnected by arrows. Entry to an intersection is on the road from the 'bulb' (dot) and exit is on the road indicated by the arrow. References and/or timing information at the intersection may also be included. Order of execution is by following the arrows starting at 'BEGIN'. A 'TULIP' may be executed only once.

I. Stick Map Instructions

A 'STICK MAP' depicts all the rally roads at an intersection, but not in their actual configuration. Approach is from the bottom and departure is indicated by an arrow. You must make a turn to either the right or left, you can never go straight at a 'STICK MAP'. You are to turn to keep the proper number of intersecting roads relative to the exit road on your right and left (as indicated). Example:  means turn left keeping exactly 1 road on your right; could be done at a T or SR.  means turn left keeping exactly 2 roads on your right; most likely done at a CR. References and/or timing information at the intersection may also be included. Order of execution is by following the arrows starting at 'BEGIN'. A 'STICK MAP' may be executed only once.

J. Glossary

MOM.....maximum official mileage to the next instruction is less than 0.20 miles

SSthe physical object stop sign at which you must stop, not the intersection

WOWWile E. Coyote's words of wisdom issued on Checkpoint Slips: they are official comments pertaining to the previous leg(s) and/or the following leg.

R.....the same as Right in the Standard General Instructions

L.....the same as Left in the Standard General Instructions

CR.....the same as Crossroad in the Standard General Instructions

SR.....the same as Sideroad in the Standard General Instructions